

Portfolio 3D

Childhood Toy Reinterpretation (P3D)

Requirements:

- A) Think of a favorite childhood toy
- B) Create a sculptural version in another material
- C) Use of Any Materials (think of similarity and/or difference)
- D) Consideration of both visual and physical construction
- E) Consider how you are re-imagining the toy & its meaning to you
- F) Complete idea sketches

Objectives (100 points):

- 1) Something Turned In? (40 pts)
- 2) Thorough understanding of Material(s)/Methods? (0-25 pts)
- 3) Use of a Specific 3D Element/Principle? (0-20 pts)
- 4) Content – how have you re-created the toy? (0-15 pts)

Other Objectives:

- Sketchbook Ideas (0-5 pts)
- Daily Studio Performance? (0-15 pts)
- REFLECTION/Critique/Sketchbook notes? (0-15 pts)

Procedures:

- A) Complete sketches (1-2 pages) including notes
- B) Work on/Complete Final Piece