

Portfolio 3D

Rhythm Through Repetition (P3D)

Requirements:

- A) Using Repeated Element (Module) for Unity
- B) Rhythm/Repetition/Pattern are Dominate Principles
- C) Objects/Aspects Brought in for Variety
- D) May incorporate ideas from Concentration
- E) 1-2 pages of Idea Sketches – multi-views, *written description*, etc.

Objectives (100 points):

- 1) Something Turned In? (40 pts)
- 2) Thorough understanding of Material(s)/Methods? (0-25 pts)
- 3) Use of Repeated Element? (0-20 pts)
- 4) Content – concentration or other? (0-15 pts)

Other Objectives:

- Idea Sketches? (0-5pts)
- Daily Studio Performance? (0-15 pts)
- REFLECTION/Critique/Sketchbook notes? (0-15 pts)

Procedures:

- A) Complete Idea Sketches
- B) Work on/Complete Final Piece