

# Portfolio 3D

## **Architecture/Shelter (P3D)**

### Requirements:

- A) Consideration of the use/purpose of the structure
- B) Consideration of the site/location of the structure
- C) Consideration of the scale (make human figure)
- D) Consider the thematic content
- E) Use of Any Materials
- F) Complete idea sketches

### Objectives (100 points):

- 1) Something Turned In? (40 pts)
- 2) Thorough understanding of Material(s)/Methods? (0-25 pts)
- 3) Overall composition from all sides; elements & principles? (0-20 pts)
- 4) Content – related to concentration or thematic subject? (0-15 pts)

### Other Objectives:

- Sketchbook Ideas (0-5 pts)
- Daily Studio Performance? (0-15 pts)
- REFLECTION/Critique/Sketchbook notes? (0-15 pts)

### Procedures:

- A) Complete sketches (1-2 pages) including notes
- B) Work on/Complete Final Piece