# Portfolio 3D

## Rhythm Through Repetition (P3D)

#### Requirements:

- A) Using Repeated Element (Module) for Unity
- B) Rhythm/Repetition/Pattern are Dominate Principles
- C) Objects/Aspects Brought in for Variety
- D) May incorporate ideas from Concentration
- E) 1-2 pages of Idea Sketches multi-views, *written* description, etc.

### Objectives (25 points x 4 = 100%):

- 1) Something Turned In? (10 pts)
- 2) Thorough understanding of Material(s)/Methods? (0-6 pts)
- 3) Use of Repeated Element? (0-5 pts)
- 4) Content concentration or other theme? (0-4 pts)

### Other Objectives:

- Idea Sketches? (0-5pts)
- Daily Studio Performance? (0-15 pts)
- REFLECTION/Critique/Sketchbook notes? (0-15 pts)

#### Procedures:

- A) Complete Idea Sketches
- B) Work on/Complete Final Piece