

3D MEDIA

WOOD CONSTRUCTION

Requirements:

- A. Abstraction of an Animal – clearly communicates an animal
 - a) Based on real animal
 - b) Whole body
- B. Pieces Cut
- C. All pieces sanded & glued, nailed if possible
- D. Painted – two colors – one overall, one for details

Objectives (25 pts x 4 = 100%):

- 1) Something Turned In? (10 pts)
- 2) Completion (all = 3; $\frac{1}{2}$ = 2; $<\frac{1}{2}$ = 1)? (0-3 pts)
- 3) Thorough understanding of Material(s)/Methods? (0-3 pts)
- 4) Use of Shapes/Forms? (0-3 pts)
- 5) Well conceived and designed ANIMAL? (0-3 pts)
- 6) Well chosen and painted color? (0-3 pts)

Other Objectives:

- 1) Idea sketches? (0-5 pts)
- 2) Daily Studio Performance? (0-10 pts)

Procedures:

- A. Brainstorm = Three DIFFERENT ideas
 - a) Sketch
 - b) Name
 - c) Why Chosen
- B. Complete wood construction